

# Week 1: Basics of a Program



# Topics for the Week

- Read about: General Introduction (ch 1), Variables (ch 2)
- Lecture about: Program basics, good coding style, code reading
- Apply new knowledge via studios and worksheets!

# Week 1 Learning Goals

- Correctly recognize the major components of any program: variables, expressions, and statements
- Implement and run a program that utilizes common operators to take in simple text input and produces simple text output
- Recognize and produce well-formatted and well-styled Python code
- Write descriptive variable names that aid in code readability

# Announcements

# Upcoming Assignments

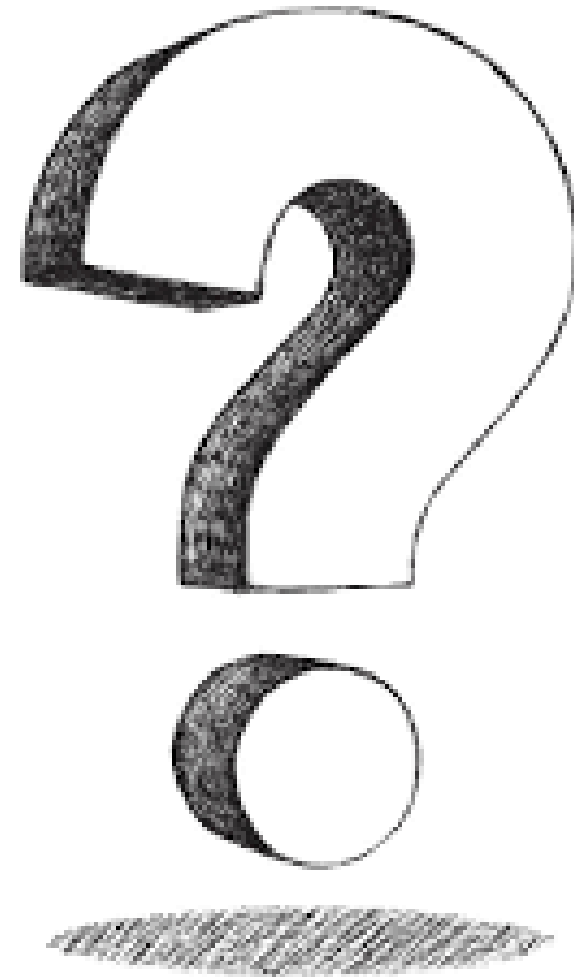
- ✓ **Worksheet 1**  
Due **Today, August 21** in-class
- ✓ **Intro Survey and Syllabus Quiz**  
Due **Friday, August 23** by **11:59pm**

Also be sure your Python Environment is set up for Friday!

# From the reading you learned about...

- Common programming vocabulary
- 3 kinds of errors
  - Syntactic, runtime, and semantic
- Variables, statements, and expressions
- Data types
  - int, float, string, etc.
- Operators
  - +, -, \*, /, %, //
- Functions
  - print(), input(), int(), etc.

# Questions on the reading?



Source: <https://www.google.com/url?sa=i&url=https%3A%2F%2Fwww.facebook.com%2FTeam-Question-Mark-102976737809512%2F&psig=AOvWaw0eabUCOH9zbelJiflciCrg&ust=1676352812623000&source=images&c=d=vfe&ved=0CA8QjRxqFwoTCliep4Hjfk0CFQAAAAAAdAAAAABAK>

# What is a program?

## Definition from the textbook (1.5):

"A program is a sequence of instructions that specifies how to perform a computation."

You can also think of a program as a series of "statements" that tell the computer what to do



# Statements

**Statement:** piece of code that carries out a task or an action.  
Usually made up of expressions.

- *Ex. `value = 5`*
- *Ex. `print('ABC')`*
- *Ex. `for value in lst:`*
- *Ex. `if value == 5:`*

A statement is a complete, logical "thought" in a program.  
Usually a single line of code.

# Expressions

**Expression**: *a value, or anything that executes and ends up being a value.*

- *Ex. 5*
- *Ex. 5 + 3*
- *Ex. Value + 6*
- *Ex. "Carrot" + "Cake"*
- *Ex. len("Carrot Cake")*

# Expressions vs. Statements

There is a lot of overlap between expressions and statements, so what's the difference?

- **You can make all the expressions you want, but without any statements your program isn't doing anything.**
- Most statements are made up of many nested/combined expressions
- Expressions allow us to insert values into statements, but they don't do anything on their own
- Statements don't always do something immediately

# Variables

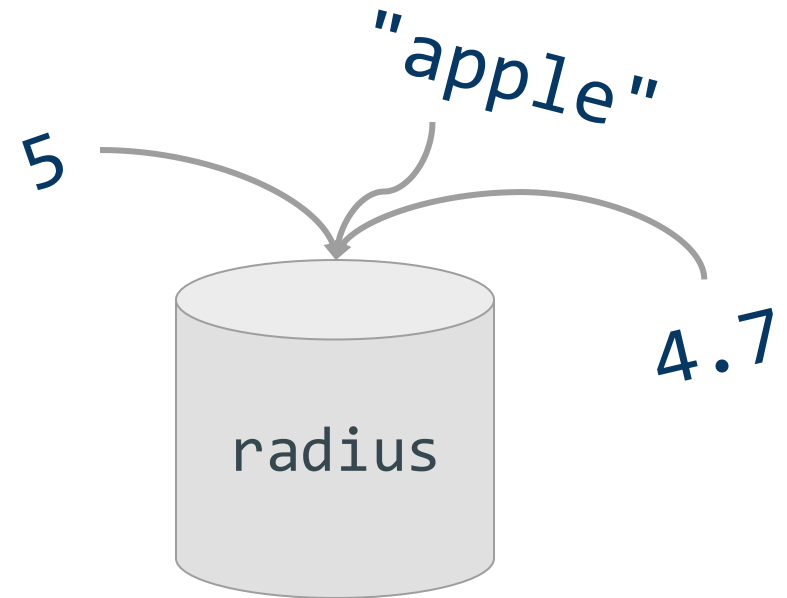
**Variable**: a data item that may take on more than one value during the execution of a program

Ex.  $x = 5$

Ex.  $name = "Kelly"$

Ex.  $value = 0.66$

Ex.  $lst = [1, 2, 3, 4, 5]$



A variable is a name you give to a place you can put information.

# Variables

Each Python variable (or object) has three defining properties:

**Value:** A value such as “CSCI101”, “13”, or 191.

**Type:** The type of the variable, such as integer or string.

**Identity:** A unique identifier for the variable (or object).

Typically where the variable is stored in memory

*Ex.  $X = 5$*

*Value: 5*

*Type: integer*

*Identity: Depends...*

# Types

Types let us predict how a value will behave, by limiting it

Our first types: **int**, **float**, **string**

## Check your understanding:

- What is a string? What values can go into a string?
- What is the difference between an int and float?

# Operators

We are all familiar with mathematical operators for addition, subtraction, division, etc. Python allows us to use these, plus more, to operate on values and variables in different ways.

$x + y$  Addition

$x - y$  Subtraction

$x * y$  Multiplication

$x ** y$  Exponentiation

$x / y$  Division

$x // y$  Integer division (Round down)

$x \% y$  Modulus (remainder)

# Functions

Chunks of code stored elsewhere (we'll come back to this).

We can make that code run by "calling" it with "function\_name()".

Some functions need to be given data to run, these values are called **arguments**.

E.g. `print("test")`, "test" is the string argument given to the print function.

**Every** non-trivial function can:

- Cause something to happen (some immediate change) **and/or**
- "Return" a value (the function call acts as an expression)



# Example Functions

- **print()** is the first function we saw – it outputs a variable to the terminal.
- **input()** takes input from the terminal. Optionally, provide a string inside of the parenthesis to print a prompt.
- **Type conversion:** int(), str(), float()

Which functions cause something to happen?

Which functions take arguments?

Which function calls are also expressions? What values do they turn into?

# Code Reading

- How do we define readable code?
- Why do we want to write readable code?
- What makes our code better? What makes our code worse?

# Code Reading

- How do we define readable code?
  - Readable code is easy to understand by someone who didn't write it.
- Why do we want to write readable code?
  - ..so that others can understand it (**readability**)
  - ..so that we can make changes easily (**maintainability**)
- What makes our code better? What makes our code worse?
  - **Better**: Following the **Python Style Guide** (next slide)
  - **Worse**: Not thinking about how others might view our code

# The Python Style Guide

<https://peps.python.org/pep-0008/>

- Indentation
- Maximum Line Length
- Imports
- Variable Names
- Whitespace

# Our First Worksheet

- Blank copy is available on Canvas
- Submit proof you did the worksheet by the end of the day
  - OK to work in groups, but everyone submits their own copy
  - Submitted on Gradescope (linked from Canvas)
  - Submission can be any type (typed pdf, hand-written, etc.)

# Our First Worksheet

- Graded mostly on *attempt*
  - Make a real attempt at all problems for full credit
- One problem selected at random graded on correctness
  - To encourage you to try all problems earnestly
- We will usually do worksheets on Monday
  - Future sheets will be available on Canvas before class
- We can discuss answers at the end of class
  - Or they can be seen on Canvas the day after

# Our First Worksheet

Emphasis on:

- Reading code
- Developing readable code
- Python conventions

# Worksheet 1 Answers

What problems do you have questions on?



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**HAVE A GREAT DAY!**